# Approximate Dynamic Programming meets Statistical Learning Theory 

A. Lazaric (INRIA Lille - Team SequeL)

Journées "Méthodologies pour le contrôle de systèmes complexes"

## Summary of the Talk

## Approximate dynamic programming can/could successfully solve a wide range of problems

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## Outline

Preliminaries<br>Approximate Dynamic Programming

Linear Fitted $Q$-Iteration

Least-Squares Policy Iteration (LSPI)

Discussion

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Inría

## Markov Decision Process



## The Reinforcement Learning Model



## The Reinforcement Learning Model (Glossary)



- Environment $=$ system to control
- Agent $=$ controller
- State = fully observable state
- Action $=$ control
- Reward $=$ cost


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- $p(y \mid x, a)$ is the (stationary and Markov) transition probability

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## Definition (Policy)

A policy is a (stationary and deterministic) mapping

$$
\pi: X \rightarrow A
$$

## Infinite Time Horizon with Discount

## Definition (Value functions)

For any policy $\pi$, the (action-) state value function $V^{\pi}: X \mapsto \mathbb{R}$ $\left(Q^{\pi}: X \times A \mapsto \mathbb{R}\right)$ is

$$
\begin{gathered}
V^{\pi}(x)=\mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} r\left(x_{t}, \pi\left(x_{t}\right)\right) \mid x_{0}=x ; \pi\right] \\
Q^{\pi}(x, a)=\mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} r\left(x_{t}, a_{t}\right) \mid x_{0}=x, a_{0}=a, a_{t}=\pi\left(x_{t}\right), \forall t \geq 1\right]
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\end{gathered}
$$

## Definition (Optimal policy and optimal value function)

The solution to an MDP is an optimal policy $\pi^{*}$ satisfying

$$
\pi^{*} \in \arg \max _{\pi \in \Pi} V^{\pi}
$$

and its value function is the optimal value function $V^{*}=V^{\pi^{*}}$.

## The Bellman Operators

Notation. w.l.o.g. a discrete state space $|X|=N$ and $V^{\pi} \in \mathbb{R}^{N}$.

## Definition

For any $W \in \mathbb{R}^{N}$, the Bellman operator $\mathcal{T}^{\pi}: \mathbb{R}^{N} \rightarrow \mathbb{R}^{N}$ is

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\mathcal{T}^{\pi} W(x)=r(x, \pi(x))+\gamma \sum_{y} p(y \mid x, \pi(x)) W(y)
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With abuse of notation $\mathcal{T}^{\pi}$ and $\mathcal{T}$ will be used for $Q$-functions as well.

## The Bellman Operators

The Bellman operators are $\gamma$-Contraction in $L_{\infty}$-norm: for any $W_{1}, W_{2} \in \mathbb{R}^{N}$

$$
\begin{aligned}
\left\|\mathcal{T}^{\pi} W_{1}-\mathcal{T}^{\pi} W_{2}\right\|_{\infty} & \leq \gamma\left\|W_{1}-W_{2}\right\|_{\infty} \\
\left\|\mathcal{T} W_{1}-\mathcal{T} W_{2}\right\|_{\infty} & \leq \gamma\left\|W_{1}-W_{2}\right\|_{\infty}
\end{aligned}
$$

Thus
$V^{\pi}$ is the unique fixed point of $\mathcal{T}^{\pi}$, $V^{*}$ is the unique fixed point of $\mathcal{T}$.

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From the contraction property of $\mathcal{T}$

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\begin{aligned}
\left\|Q_{k+1}-Q^{*}\right\|_{\infty} & =\left\|\mathcal{T} Q_{k}-\mathcal{T} Q^{*}\right\|_{\infty} \leq \gamma\left\|Q_{k}-Q^{*}\right\|_{\infty} \\
& \leq \gamma^{k+1}\left\|Q_{0}-Q^{*}\right\|_{\infty} \rightarrow 0
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From the Bellman operators

$$
V^{\pi_{k+1}} \geq V^{\pi_{k}}
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## Limitation of Exact Dynamic Programming

Dynamic programming algorithms require

- Explicit definition of transition probabilities $p(\cdot \mid x, a)$ and reward function $r(x, a)$,
- Exact representation of action-value functions $Q$ in $X \times A$.


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Approximate DP relaxes these requirements by using

- Samples $\left\{x_{i}, a_{i}, x_{i}^{\prime}, r_{i}\right\}_{i}$ obtained from a generative model (e.g., a simulator) of the MDP,
- An approximation space $\mathcal{F}=\{f: X \times A \rightarrow \mathbb{R}\}$ to approximate Q-functions.


## Approximate Value Iteration

Input: samples $\mathcal{D}=\left\{x_{i}, a_{i}, x_{i}^{\prime}, r_{i}\right\}_{i=1}^{n}$, approximation space $\mathcal{F}$

1. Let $Q_{0}$ be any Q -function
2. At each iteration $k=1,2, \ldots, K$

- Compute $\widehat{Q}_{k+1} \approx \mathcal{T} Q_{k}$ (using $\mathcal{D}$ and $\mathcal{F}$ )

3. Return the greedy policy

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3. Return the greedy policy

$$
\begin{array}{r}
\pi_{K}(x) \in \arg \max _{a \in A} \widehat{Q}_{K}(x, a) \\
\text { Problem: }\left\|Q^{*}-\widehat{Q}_{k+1}\right\| \stackrel{?}{\leq} \gamma\left\|Q^{*}-Q_{k}\right\|
\end{array}
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Problem: $V^{\pi_{k}} \geq V^{\pi_{k-1}}$

## Performance Bounds

Question: what is the performance of the policy $\pi_{K}$ returned by an ADP algorithm?

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\left\|V^{*}-V^{\pi_{K}}\right\|_{p, \mu} \leq \text { bound }(\mathrm{MDP}, \operatorname{alg}, \mathcal{D}, \mathcal{F}) \quad \text { w.h.p. }
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## Statistical Learning Theory in ADP

## Solution:

- supervised learning methods (regression, classification) appear in the inner-loop of ADP algorithms
- SLT tools used to analyze supervised learning methods can be used in ADP!


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## The specific nature of ADP makes things not so straightforward...

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## Linear Fitted Q-iteration

Linear space (used to approximate action-value functions)

$$
\mathcal{F}=\left\{f(x, a)=\sum_{j=1}^{d} \alpha_{j} \varphi_{j}(x, a), \quad \alpha \in \mathbb{R}^{d}\right\}
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with features

$$
\varphi_{j}: \mathcal{X} \times \mathcal{A} \rightarrow[0, L] \quad \phi(x, a)=\left[\varphi_{1}(x, a) \ldots \varphi_{d}(x, a)\right]^{\top}
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Return $\pi_{K}(\cdot)=\arg \max _{a} \widehat{Q}_{K}(\cdot, a)$ (greedy policy)

## Sketch of the Analysis



## Theoretical Objectives

Objective: derive a bound on the performance (quadratic) loss w.r.t. a testing distribution $\mu$

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Sub-Objective 1: derive an intermediate bound on the prediction error at any iteration $k$ w.r.t. to the sampling distribution $\rho$

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Sub-Objective 2: analyze how the error at each iteration is propagated through iterations

$$
\left\|Q^{*}-Q^{\pi_{K}}\right\|_{\mu} \leq \text { propagation }\left(\left\|\mathcal{T} \widehat{Q}_{k-1}-\widehat{Q}_{k}\right\|_{\rho}\right)
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- Desired solution

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$\Rightarrow$ Error from the (random) samples

## Per-Iteration Error

## Theorem

At each iteration $k$, Linear-FQI returns an approximation $\widehat{Q}_{k}$ such that (Sub-Objective 1)

$$
\begin{aligned}
\left\|Q_{k}-\widehat{Q}_{k}\right\|_{\rho} \leq & 4\left\|Q_{k}-f_{\alpha_{k}^{*}}\right\|_{\rho} \\
& +O\left(\left(V_{\max }+L\left\|\alpha_{k}^{*}\right\|\right) \sqrt{\frac{\log 1 / \delta}{n}}\right) \\
& +O\left(V_{\max } \sqrt{\frac{d \log n / \delta}{n}}\right)
\end{aligned}
$$

with probability $1-\delta$.
Tools: concentration of measure inequalities, covering space, linear algebra, union bounds, special tricks for linear spaces, ...

## Per-Iteration Error

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& +O\left(V_{\max } \sqrt{\frac{d \log n / \delta}{n}}\right)
\end{aligned}
$$

## Remarks

- No algorithm can do better
- Constant 4
- Depends on the space $\mathcal{F}$
- Changes with the iteration $k$


## Per-Iteration Error

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\end{aligned}
$$

## Remarks

- Vanishing to zero as $O\left(n^{-1 / 2}\right)$
- Depends on the features $(L)$ and on the best solution $\left(\left\|\alpha_{k}^{*}\right\|\right)$


## Per-Iteration Error

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\begin{aligned}
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\end{aligned}
$$

## Remarks

- Vanishing to zero as $O\left(n^{-1 / 2}\right)$
- Depends on the dimensionality of the space $(d)$ and the number of samples ( $n$ )


## Error Propagation

## Objective

$$
\left\|Q^{*}-Q^{\pi_{K}}\right\|_{\mu}
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## Error Propagation

## Objective

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\left\|Q^{*}-Q^{\pi_{K}}\right\|_{\mu}
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- Problem 1: the test norm $\mu$ is different from the sampling norm $\rho$
- Problem 2: we have bounds for $\widehat{Q}_{k}$ not for the performance of the corresponding $\pi_{k}$
- Problem 3: we have bounds for one single iteration


## Error Propagation

Transition kernel for a fixed policy $P^{\pi}$.

- m-step (worst-case) concentration of future state distribution

$$
c(m)=\left.\sup _{\pi_{1} \ldots \pi_{m}}\left\|\frac{d\left(\mu P^{\pi_{1}} \ldots P^{\pi_{m}}\right)}{d \rho}\right\|\right|_{\infty}<\infty
$$

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$$

- Average (discounted) concentration

$$
C_{\mu, \rho}=(1-\gamma)^{2} \sum_{m \geq 1} m \gamma^{m-1} c(m)<+\infty
$$

## Error Propagation

Remark: relationship to top-Lyapunov exponent

$$
L^{+}=\sup _{\pi} \lim \sup _{m \rightarrow \infty} \frac{1}{m} \log ^{+}\left(\left\|\rho P^{\pi_{1}} P^{\pi_{2}} \cdots P^{\pi_{m}}\right\|\right)
$$

If $L^{+} \leq 0$ (stable system), then $c(m)$ has a growth rate which is polynomial and $C_{\mu, \rho}<\infty$ is finite

## Error Propagation

## Proposition

Let $\varepsilon_{k}=Q_{k}-\widehat{Q}_{k}$ be the propagation error at each iteration, then after $K$ iteration the performance loss of the greedy policy $\pi_{K}$ is

$$
\left\|Q^{*}-Q^{\pi_{K}}\right\|_{\mu}^{2} \leq\left[\frac{2 \gamma}{(1-\gamma)^{2}}\right]^{2} C_{\mu, \rho} \max _{k}\left\|\varepsilon_{k}\right\|_{\rho}^{2}+O\left(\frac{\gamma^{K}}{(1-\gamma)^{3}} V_{\max }^{2}\right)
$$

## The Final Bound

Bringing everything together...

$$
\left\|Q^{*}-Q^{\pi_{K}}\right\|_{\mu}^{2} \leq\left[\frac{2 \gamma}{(1-\gamma)^{2}}\right]^{2} C_{\mu, \rho} \max _{k}\left\|\varepsilon_{k}\right\|_{\rho}^{2}+O\left(\frac{\gamma^{K}}{(1-\gamma)^{3}} V_{\max }^{2}\right)
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&\left\|\varepsilon_{k}\right\|_{\rho}=\left\|Q_{k}-\widehat{Q}_{k}\right\|_{\rho} \leq 4\left\|Q_{k}-f_{\alpha_{k}^{*}}\right\|_{\rho} \\
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&+O\left(V_{\max } \sqrt{\frac{d \log n / \delta}{n}}\right)
\end{aligned}
$$

## The Final Bound

## Theorem (see e.g., Munos,'03)

LinearFQI with a space $\mathcal{F}$ of $d$ features, with $n$ samples at each iteration returns a policy $\pi_{K}$ after $K$ iterations such that

$$
\begin{aligned}
\left\|Q^{*}-Q^{\pi_{K}}\right\|_{\mu} \leq & \frac{2 \gamma}{(1-\gamma)^{2}} \sqrt{C_{\mu, \rho}}\left(4 d(\mathcal{F}, \mathcal{T \mathcal { F }})+O\left(V_{\max }\left(1+\frac{L}{\sqrt{\omega}}\right) \sqrt{\frac{d \log n / \delta}{n}}\right)\right) \\
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The propagation (and different norms) makes the problem more complex $\Rightarrow$ how do we choose the sampling distribution?

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& +O\left(\frac{\gamma^{K}}{(1-\gamma)^{3}} V_{\max }^{2}\right)
\end{aligned}
$$

The approximation error is worse than in regression

## The Final Bound

The inherent Bellman error

$$
\begin{aligned}
\left\|Q_{k}-f_{\alpha_{k}^{*}}\right\|_{\rho} & =\inf _{f \in \mathcal{F}}\left\|Q_{k}-f\right\|_{\rho} \\
& =\inf _{f \in \mathcal{F}}\left\|\mathcal{T} \widehat{Q}_{k-1}-f\right\|_{\rho} \\
& \leq \inf _{f \in \mathcal{F}}\left\|\mathcal{T} f_{\alpha_{k-1}}-f\right\|_{\rho} \\
& \leq \sup _{g \in \mathcal{F}} \inf _{f \in \mathcal{F}}\|\mathcal{T} g-f\|_{\rho}=d(\mathcal{F}, \mathcal{T \mathcal { F }})
\end{aligned}
$$

Question: how to design $\mathcal{F}$ to make it "compatible" with the Bellman operator?

## The Final Bound

## Theorem

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& +O\left(\frac{\gamma^{K}}{(1-\gamma)^{3}} V_{\max }^{2}\right)
\end{aligned}
$$

The dependency on $\gamma$ is worse than at each iteration $\Rightarrow$ is it possible to avoid it?

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The error decreases exponentially in $K$
$\Rightarrow K \approx \varepsilon /(1-\gamma)$

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& +O\left(\frac{\gamma^{K}}{(1-\gamma)^{3}} V_{\max }^{2}\right)
\end{aligned}
$$

The smallest eigenvalue of the Gram matrix
$\Rightarrow$ design the features so as to be orthogonal w.r.t. $\rho$

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\end{aligned}
$$

The asymptotic rate $O(d / n)$ is the same as for regression

## Summary



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## The STL recipe for ADP: <br> 1. Take your favorite learning algorithm.

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4. Plug it in the error propagation bound.

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The STL recipe for ADP:

1. Take your favorite learning algorithm.
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5. Enjoy your final bound!

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The STL recipe for ADP:

1. Take your favorite learning algorithm.
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4. Plug it in the error propagation bound.
5. Enjoy your final bound!

Not always so easy...

## Outline

Preliminaries<br>Approximate Dynamic Programming

Linear Fitted $Q$-Iteration

Least-Squares Policy Iteration (LSPI)

Discussion

Invía

## Least-Squares Policy Iteration (LSPI)

LSPI uses

- Linear space to approximate value functions

$$
\mathcal{F}=\left\{f(x)=\sum_{j=1}^{d} \alpha_{j} \varphi_{j}(x), \quad \alpha \in \mathbb{R}^{d}\right\}
$$

## Least-Squares Policy Iteration (LSPI)

LSPI uses

- Linear space to approximate value functions

$$
\mathcal{F}=\left\{f(x)=\sum_{j=1}^{d} \alpha_{j} \varphi_{j}(x), \quad \alpha \in \mathbb{R}^{d}\right\}
$$

- Least-Squares Temporal Difference (LSTD) algorithm for policy evaluation.


## Least-Squares Temporal-Difference Learning (LSTD)

- $V^{\pi}$ is the fixed-point of $\mathcal{T}^{\pi}$

$$
V^{\pi}=\mathcal{T}^{\pi} V^{\pi}
$$

- $V^{\pi}$ may not belong to $\mathcal{F}$
- Best approximation of $V^{\pi}$ in $\mathcal{F}$ is

$$
\Pi V^{\pi}=\underset{f f=\mathcal{F}}{\arg \min }\left\|V^{\pi}-f\right\|
$$

$$
\text { ( } \Pi \text { is the projection onto } \mathcal{F} \text { ) }
$$



## Least-Squares Temporal-Difference Learning (LSTD)

- LSTD searches for the fixed-point of $\Pi_{?} \mathcal{T}^{\pi}$ instead ( $\Pi_{?}$ is a projection into $\mathcal{F}$ w.r.t. $L_{\text {? }}$-norm)


## Least-Squares Temporal-Difference Learning (LSTD)

- LSTD searches for the fixed-point of $\Pi_{?} \mathcal{T}^{\pi}$ instead ( $\Pi_{?}$ is a projection into $\mathcal{F}$ w.r.t. $L_{\text {? }}$-norm)
- $\Pi_{\infty} \mathcal{T}^{\pi}$ is a contraction in $L_{\infty}$-norm
- $L_{\infty}$-projection is numerically expensive when the number of states is large or infinite


## Least-Squares Temporal-Difference Learning (LSTD)

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- $L_{\infty}$-projection is numerically expensive when the number of states is large or infinite
- LSTD searches for the fixed-point of $\Pi_{2, \rho} \mathcal{T}^{\pi}$

$$
\Pi_{2, \rho} g=\underset{f \in \mathcal{F}}{\arg \min }\|g-f\|_{2, \rho}
$$

## Least-Squares Temporal-Difference Learning (LSTD)

When the fixed-point of $\Pi_{\rho} \mathcal{T}^{\pi}$ exists, we call it the LSTD solution

$$
V_{\mathrm{TD}}=\Pi_{\rho} \mathcal{T}^{\pi} V_{\mathrm{TD}}
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$$



$$
\left\langle\mathcal{T}^{\pi} V_{\mathrm{TD}}-V_{\mathrm{TD}}, \varphi_{i}\right\rangle_{\rho}=0, \quad i=1, \ldots, d
$$

$$
\underbrace{\left\langle r^{\pi}, \varphi_{i}\right\rangle_{\rho}}_{b_{i}}-\sum_{i=1}^{d} \underbrace{\left\langle\varphi_{j}-\gamma P^{\pi} \varphi_{j}, \varphi_{i}\right\rangle_{\rho}}_{A_{i j}} \cdot \alpha_{\mathrm{TD}}^{(j)}=0 \quad \Longrightarrow \quad A \alpha_{\mathrm{TD}}=b
$$

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When the fixed-point of $\Pi_{\rho} \mathcal{T}^{\pi}$ exists, we call it the LSTD solution

$$
V_{\mathrm{TD}}=\Pi_{\rho} \mathcal{T}^{\pi} V_{\mathrm{TD}}
$$



- Problem: In general, $\Pi_{\rho} \mathcal{T}^{\pi}$ is not a contraction and does not have a fixed-point.
- Solution: If $\rho=\rho^{\pi}$ (stationary dist. of $\pi$ ) then $\Pi_{\rho^{\pi}} \mathcal{T}^{\pi}$ has a unique fixed-point.


## Least-Squares Temporal-Difference Learning (LSTD)

When the fixed-point of $\Pi_{\rho} \mathcal{T}^{\pi}$ exists, we call it the LSTD solution

$$
V_{\mathrm{TD}}=\Pi_{\rho} \mathcal{T}^{\pi} V_{\mathrm{TD}}
$$



- Problem: In general, $\Pi_{\rho} \mathcal{T}^{\pi}$ cannot be computed (because unknown)
- Solution: Use samples coming from a "trajectory" of $\pi$.


## Least-Squares Policy Iteration (LSPI)

Input: space $\mathcal{F}$, iterations $K$, sampling distribution $\rho$, num of samples $n$

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For $k=1, \ldots, K$

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- Generate a trajectory of length $n$ from the stationary dist. $\rho^{\pi_{k}}$

$$
\left(x_{1}, \pi_{k}\left(x_{1}\right), r_{1}, x_{2}, \pi_{k}\left(x_{2}\right), r_{2}, \ldots, x_{n-1}, \pi_{k}\left(x_{n-1}\right), r_{n-1}, x_{n}\right)
$$

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- Compute the empirical matrix $\widehat{A}_{k}$ and the vector $\widehat{b}_{k}$ and solve the linear system $\alpha_{k}=\widehat{A}_{k}^{-1} \widehat{b}_{k}$


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- Compute the greedy policy $\pi_{k+1}$ w.r.t. $\widehat{V}_{k}=f_{\alpha_{k}}$

Return the last policy $\pi_{K}$

## LSTD Algorithm

When $n \rightarrow \infty$ then $\widehat{A} \rightarrow A$ and $\widehat{b} \rightarrow b$, and thus,

$$
\widehat{\alpha}_{\mathrm{TD}} \rightarrow \alpha_{\mathrm{TD}} \text { and } \widehat{V}_{\mathrm{TD}} \rightarrow V_{\mathrm{TD}}
$$

## Proposition (LSTD Performance)

If LSTD is used to estimate the value of $\pi$ with an infinite number of samples drawn from the stationary distribution $\rho^{\pi}$ then

$$
\left\|V^{\pi}-V_{\mathrm{TD}}\right\|_{\rho^{\pi}} \leq \frac{1}{\sqrt{1-\gamma^{2}}} \inf _{V \in \mathcal{F}}\left\|V^{\pi}-V\right\|_{\rho^{\pi}}
$$

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Problem: we don't have an infinite number of samples...

## LSTD Algorithm

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$$
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$$

Problem: we don't have an infinite number of samples... Problem 2: $V_{T D}$ is a fixed point solution and not a standard machine learning problem...

## LSTD Error Bound

Assumption: The Markov chain induced by the policy $\pi_{k}$ has a stationary distribution $\rho^{\pi_{k}}$ and it is ergodic and $\beta$-mixing.

## LSTD Error Bound

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## Theorem (LSTD Error Bound)

At any iteration $k$, if LSTD uses $n$ samples obtained from a single trajectory of $\pi$ and a $d$-dimensional space, then with probability $1-\delta$

$$
\left\|V^{\pi_{k}}-\widehat{V}_{k}\right\|_{\rho^{\pi_{k}}} \leq \frac{c}{\sqrt{1-\gamma^{2}}} \inf _{f \in \mathcal{F}}\left\|V^{\pi_{k}}-f\right\|_{\rho^{\pi_{k}}}+O\left(\sqrt{\frac{d \log (d / \delta)}{n \nu}}\right)
$$

## LSTD Error Bound

$$
\left\|V^{\pi}-\hat{V}\right\|_{\rho^{\pi}} \leq \frac{c}{\sqrt{1-\gamma^{2}}} \underbrace{i \inf _{f}\left\|V^{\pi}-f\right\|_{\sigma^{\pi}}}_{\text {approximation error }}+\underbrace{o\left(\sqrt{\frac{d \log (d / \delta)}{n \nu}}\right)}_{\text {estimation error }}
$$

- Approximation error: it depends on how well the function space $\mathcal{F}$ can approximate the value function $V^{\pi}$
- Estimation error: it depends on the number of samples $n$, the dim of the function space $d$, the smallest eigenvalue of the Gram matrix $\nu$, the mixing properties of the Markov chain (hidden in $O$ )


## LSTD Error Bound

- $n$ number of samples and $d$ dimensionality


## LSTD Error Bound

$$
\left\|V^{\pi_{k}}-\widehat{V}_{k}\right\|_{\rho^{\pi_{k}}} \leq \frac{c}{\sqrt{1-\gamma^{2}}} \underbrace{\inf _{f \in \mathcal{F}}\left\|V^{\pi_{k}}-f\right\|_{\rho^{\pi_{k}}}}_{\text {approximation error }}+\underbrace{O\left(\sqrt{\frac{d \log (d / \delta)}{n \nu_{k}}}\right)}_{\text {estimation error }}
$$

- $\nu_{k}=$ the smallest eigenvalue of the Gram matrix $\left(\int \varphi_{i} \varphi_{j} d \rho^{\pi_{k}}\right)_{i, j}$ (Assumption: eigenvalues of the Gram matrix are strictly positive - existence of the model-based LSTD solution)
- $\beta$-mixing coefficients are hidden in the $O(\cdot)$ notation


## LSPI Error Bound

## Theorem (LSPI Error Bound)

If LSPI is run over $K$ iterations, then the performance loss policy $\pi_{K}$ is

$$
\left\|V^{*}-V^{\pi_{K}}\right\|_{\mu} \leq \frac{4 \gamma}{(1-\gamma)^{2}}\left\{\sqrt{C C_{\mu, \rho}}\left[E_{0}(\mathcal{F})+O\left(\sqrt{\frac{d \log (d K / \delta)}{n \nu_{\rho}}}\right)\right]+\gamma^{K} R_{\max }\right\}
$$

with probability $1-\delta$.

## LSPI Error Bound

## Theorem (LSPI Error Bound)

If LSPI is run over $K$ iterations, then the performance loss policy $\pi_{K}$ is

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\left\|V^{*}-V^{\pi_{K}}\right\|_{\mu} \leq \frac{4 \gamma}{(1-\gamma)^{2}}\left\{\sqrt{C C_{\mu, \rho}}\left[c E_{0}(\mathcal{F})+O\left(\sqrt{\frac{d \log (d K / \delta)}{n \nu_{\rho}}}\right)\right]+\gamma^{K} R_{\max }\right\}
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with probability $1-\delta$.

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## Lower-Bounding Distribution

There exists a distribution $\rho$ such that for any policy $\pi \in \mathcal{G}(\widetilde{\mathcal{F}})$, we have $\rho \leq C \rho^{\pi}$, where $C<\infty$ is a constant and $\rho^{\pi}$ is the stationary distribution of $\pi$. Furthermore, we can define the concentrability coefficient $C_{\mu, \rho}$ as before.

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- $\nu_{\rho}=$ the smallest eigenvalue of the $\operatorname{Gram}$ matrix $\left(\int \varphi_{i} \varphi_{j} d \rho\right)_{i, j}$


## Outline

Preliminaries<br>Approximate Dynamic Programming

Linear Fitted $Q$-Iteration

Least-Squares Policy Iteration (LSPI)

Discussion

Inría

## Other Finite-Sample Analysis Results in ADP

Approximate Value Iteration

- Fitted value iteration (Munos \& Szepesvari 2008)
- $L_{2}$-Regularized Fitted Q-Iteration (Farahmand et al. 2009)
- Transfer of samples in Fitted Q-Iteration (L, Restelli, 2010)
- Multi-task Sparse Fitted Q-Iteration (Calandriello, L, Restelli, 2014)


## Other Finite-Sample Analysis Results in ADP

Approximate Policy Iteration

- LSTD and LSPI (L, Ghavamzadeh, Munos 2010, 2012)
- Bellman Residual Minimization (Maillard, Munos, L, Ghavamzadeh 2010)
- Modified Bellman Residual Minimization (Antos et al. 2008)
- Classification-based Policy Iteration (Fern et al. 2006; L, Ghavamzadeh, Munos et al. 2010; Gabillon, L, Ghavamzadeh, Scherrer 2011)
- Conservative Policy Iteration (Kakade \& Langford 2002; Kakade 2003)
- $\ell_{1}$-regularize LSTD (Ghavamzadeh, L, Munos, 2011, Hoffman, L, Ghavamzadeh, Munos, 2012, Geist, Scherrer, L, Ghavamzadeh, 2012)
- LSTD (LSPI) with Random Projections (Ghavamzadeh, L, Maillard, Munos, 2010)


## Comparison to Supervised Learning

Similarity: The convergence rate is the same (optimal) rate of statistical learning theory.

## Difference

- dependency on $1 /(1-\gamma)$ (sequential nature of the problem)
- the approximation error is more complex (iterative nature of the algorithms)
- the propagation of error (concentrability) (control problem)
- the sampling problem (how to choose $\rho$ - exploration problem)


## Practical Lessons

- Tuning the parameters (given a fixed accuracy $\epsilon$ )
- number of samples (inverting the bound)

$$
\begin{array}{r}
n \geq \widetilde{\Omega}\left(\frac{d}{\epsilon}\right) \\
K \approx \epsilon /(1-\gamma)
\end{array}
$$

- choice of function $\mathcal{F}$ and/or policy space $\Pi$
- features $\left\{\varphi_{i}\right\}_{i=1}^{d}$ to be linearly independent given the sampling distribution $\rho$ (on-policy - off-policy sampling)
- tradeoff between approximation and estimation errors


## Open Problems

Control the propagation of error

- Improve the sampling distribution
- Refine the analysis of concentrability terms
- Off-policy learning
- No-regret algorithms
- Find "easier" MDPs

Control the approximation error

- Non-parametric approaches
- Smooth MDPs
- Automatic construction of basis functions
- Representation learning

Approximate Dynamic Programming meets
Statistical Learning Theory

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